Denis Gonchar Inspired Vector Design



Denis Gonchar Zebra

Create a vector design using shape tools and techniques of Denis Gonchar. You will decide your reference image, color, shapes, and digital painting technique.

Finished Project Requirements:

- In Photoshop, File > New document, minimum of 11 by 8.5 inches
- File > Place a reference image of your choice
- Create a Layer > New > Layer to assemble your vector shapes
- Demonstrate creativity and experimentation while using an assortment of digital painting techniques. Some options to consider:

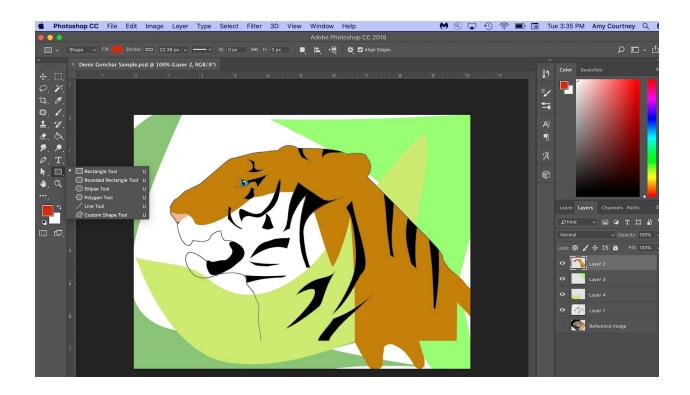
□ Rectangle Tool

	 □ Rounded Rectangle Tool □ Ellipse Tool □ Polygon Tool □ Line Tool □ Custom Shape Tool
•	In your Option Bar select FILL PIXELS symbol
•	Select colors within your Color Window and use the eyedropper to obtain colors directly from your image
•	Duplicate shapes with Move Tool and Option key
•	Manipulate shapes with Edit > Free Transform or Edit > Transform
	□ Scale □ Rotate □ Skew □ Distort □ Perspective □ Warp
•	Outline your shapes with Edit > Stroke
•	Add emphasis using Layer > Layer Style > Bevel & Emboss
•	Your final design should not include any portion of the reference image
•	Your background should include shapes and lines inspired by the artist

Here is a sample screen of what my test project started out as. This also gives you a view of how to locate your vector tools.

JPEG

• Two files need to be submitted to your Google Drive Folder - PSD and



Student Samples

